



Live Previews

Animation Pro tries very hard to display live previews of effects, such as figure accents or blurs, on the animation screen whilst you animate. Generally speaking, the generation of the live previews will occur in the background allowing you to continue with animating. But there are times where you'll be forced to wait. Saving a frame is a prime example. When saving a frame Animation Pro has to fully render all such effects to produce accurate filmstrip thumbnails and the frame images that are used for the onion-skins and the 'Quick Preview' feature. And that process can take a long time when a lot of effects are being used, slowing you down.

But if you're not particularly interested in the accuracy of the filmstrip thumbnails, onion-skins and 'Quick Previews' then you may wish to turn off the live previews of one or more of the effects to make animating faster. If that sounds like you then please read on...

TOPICS


[Turning Live Previews On or Off](#)

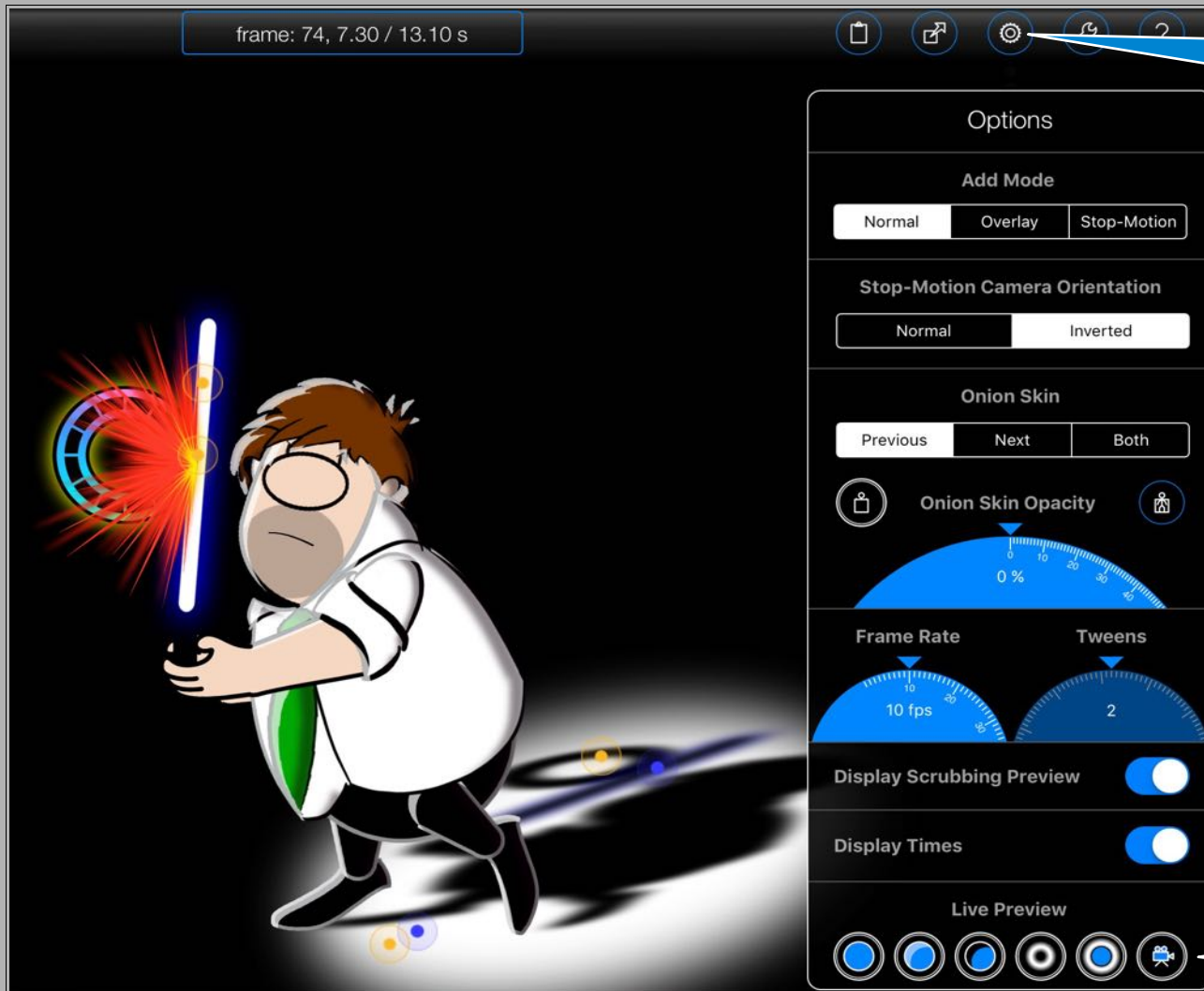
[IMPORTANT CONSIDERATIONS](#)



Turning Live Previews On or Off

To turn the live previews for one or more of the Animation Pro effects on or off:

1. Press the  button at the top of the main animation screen to open the 'Options' menu
2. Toggle the one or more of the 5 buttons at the bottom of the 'Options' menu as required



Press this button to open the 'Options' menu

Use these buttons to turn various live previews on or off

Please see the next page to see which effect each button controls.

Animation Pro only allows those effects, that alter the appearance, rather than the geometry, of a figure or the frame, to be turned off and on. Please see below:



Press this button to turn **TINT** live previews on or off



Press this button to turn **HIGHLIGHT** live previews on or off



Press this button to turn **ACCENT** live previews on or off



Press this button to turn **BLUR** live previews on or off




Press this button to turn **OUTLINE/GLOW** live previews on or off

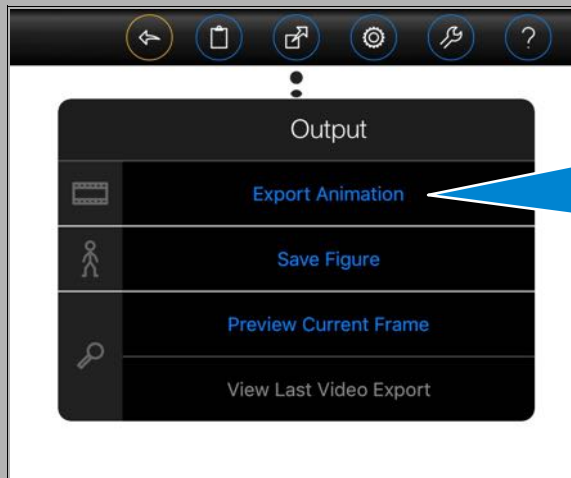


Press this button to turn **CAMERA DEPTH-OF-FIELD** live previews on or off

IMPORTANT CONSIDERATIONS

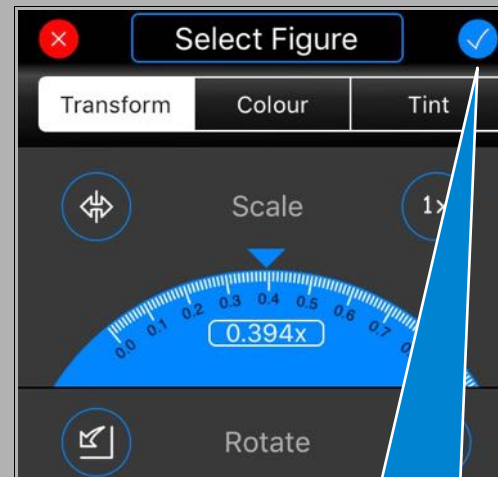
- If you have effects in your animation and subsequently start turning live previews on or off as you save different frames then you **WILL** make a complete mess of your 'Quick Previews' (the previews that are displayed when you press the  button at the bottom right corner of the animation screen). This will occur because some of the frames saved for the preview will contain effects and some won't. So it is best to change these settings when you start a new animation and leave them alone thereafter.
- When the live preview of a particular effect is disabled, you won't see that effect on the animation screen even if you start adjusting the parameters that control it; for example, with live blurs turned off, the blur effect will not be shown even as you adjust the blur percentage in the 'Figure Inspector'.
- When the live preview of a particular effect is disabled, you will only be able to view the effect by:

1. Exporting your animation

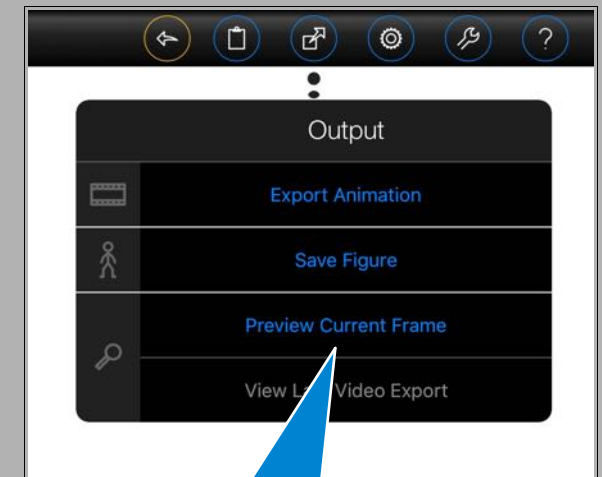


Select this option from the 'Output' menu

2. Previewing the current frame of your animation



Press this button at the top of the 'Figure Inspector'



OR

Select this option from the 'Output' menu

3. Turning the live preview on again temporarily